SG1A

"X"

Consist of 3 small Apartment Houses Joined together but separated by small Alley between "Tempos" and "Old MARINE House" — directly opposite pool. Small despensary and snack bar located in Old Marine House

"A"   CHANcery Bldg -
            - MAIN central ENTRANCE
            - Large Foyer w/ MARINE Gd
                   Booth
            - STAIR way go up to second
              floor -
            - Part of second floor was
              separated at top of
              stairs by screen gate
              type door
            - Bldg is two stories
              above ground and
              semi- buried Basement.
            - Ambassador office located
              2nd Floor - Corner with
              view out windows to
              Playing fields inside
              of compound.

"B"   Motor Area -
            Consist of Gas Pump in
            Yard, Vehicle sheds on
            wall side, some Offices/
            class Room style/Dispatchers
            office - Commercial
            Library in back side (square Area)

"C"
"D"   }   Staff Cottages // 3 Bedroom // Single Story
  E   }   Living Room / Dining Combinations
  F   }

"G"   Consulate Bldg -// VISA issuance
            on first floor ´ small interview
            desks // office suite on second
            floor // old
            Restaurant (Kitchen) on west side.

"H" DCM Residence — (No Basement)
Single Storey Bldg —
with Kitchen and
Servants Quarters
Adjacent — Most Rooms,
have Glass ^EXTERIOR walls.
Entry way has
Roof skylights.
Extensive Gardens

"J" ~~Ambassador~~ Ambassadors , Residence

— Large 2 storey Bldg with
small glass penthouse
on Roof — and Basement
with several storage
areas and one Recreation
area

— Kitchen Industrial type
joins Bldg on first
floor, links the servants
quarters- which are separate
but next to Bldg.

— Garage is located fast

DEFENSE INTELLIGENCE AGENCY

UNCLASSIFIED