INSCOM

GRILL FLAME

PROGRAM

SESSION REPORT

CLASSIFIED BY:MSG,DAMI-ISH
DATED: 051630ZJUL78
REVIEW ON: _Dec 2001_

_47-002-82_

SUMMARY ANALYSIS

REMOTE VIEWING SESSION 841

1. (S/NOFORN) This report documents a remote viewing session conducted in compliance with a request for information.

2. (S/NOFORN) The remote viewer's impression of the target are provided as raw intelligence data, and as such, have not been subjected to any intermediate analysis, evaluation or collation. Interpretation and use of the information provided is the responsibility of the requestor.

3. (S/NOFORN) The protocol used for this session is detailed in the document GRILL FLAME Protocol, AMSAA Applied Remote Viewing Protocol (S), undated.

4. (S/NOFORN) Following the session the remote viewer was interviewed for his impressions. At TAB A are drawings and narratives concerning the drawings made by the remote viewer, reference his impression of the target site. At TAB B is target cuing information provided the remote viewer.

TRANSCRIPT

REMOTE VIEWING SESSION 841

TIME

#72:   This will be a remote viewing session for
         21 December 1981 with a start time of
         1000 hours.

                    PAUSE

         It is now 10 o'clock. Our target for today
         is the person whose photo is in the sealed
         envelope. Concentrate on the person in the
         envelope. Locate the person in the photo.
         Describe where he is.

                    PAUSE

    #06 : I got an impression of a basement...underground
            rooms...white stone...walls like...............
            I saw somebody in a dark blue coat moving there,
            walking around.

#72:   Who else is with the man in the photo?

                    PAUSE

+02   #06 : Ah...this building is standing alone...by its
                self.

#72:   All right. I now want you to go out of where
         the person in the photo is. Go to the street.
         Look at the building. Describe it.

                    PAUSE

+04   #06 : Gray...see some giant doors...very large, wood
                doors. They, ah, cover a courtyard. It's like
                a road there...heavy, iron bolts, wood doors.
                White stone framing around the windows........
                Saw wall of white with windows on the second
                floor...giant wooden doors. It's like double
                layered wood, and they're slanted. It's a whole
                row of building. Has a medieval flavor to it.

#72:   All right. Go out the main entrance to the
         street...main entrance to the street. Describe
         where the building is on the street.

                    PAUSE

#06 : Very narrow. Almost like an alley. It's, ah..
away from the main road on the alley...near a
leather factory, it looks like. It's just an
impressionable leather factory....a very old
section of a town..... Main street is straight,
but its alleys are all crooked. See..ah...like ah..
light industry and warehouses...all connected.
Very old.

#72: All right. I want you now to raise yourself
up above the ground. Raise into a perspective
that you can look down and see the city. Describe
how the city looks.

PAUSE

+09   #06 : Got a round, city outline with the river again.
Only the city is shaped like an oblong. It's
got an old part and a new part. There's a........
it's like in a......low valley bordering mountains.

#72: Find the main road which leads into the city...
the main road which leads into the city.

#06 : This is a bridge road. The narrow bridge road.
Goes, ah,....comes in from the east, southeast
...see it's a crooked road. Goes across the
bridge...it...east,southeast and then it turns
southeast, and then goes east. Comes into the
city and then goes north. Saw some kind of a
......a large freeway...separate, separate
freeway. There is another road from the main
road that goes...west, southwest. That's a much
older road, that parallels the freeway........
The road goes north. It goes through...one
more town and the mountains.................
It's like a crossroads town, but an old...real
old crossroads.

#72: All right. Come back to overlooking the city.
Pick out the land marks in the city.

#06 : Saw like ah...main, main road through the town...
big traffic circle. There's a park in the center,
and, ah...see it faces a church or a large
cathedral and a train station. That's a train
station. It's got a lot of art formed in the
front of it. It's ah very modern.... Across the
street it's old art forms. Got a stone work.....

#72: From the train station, where is the building
with the man in the photo?

#06 : Umm....just a minute.

PAUSE

+14   #06 : Go left...to...3rd block, left again.....
and follow that street, and, ah,...it's
perhaps, ah..six, six streets, and then on the
right is an alley. It's in the alley on the
left. Think there's water there.....water
nearby........ Little cars. Only little cars
can go in the alley. Keep going straight there's
a ..very old market place. Two more blocks down
the road there's a market place. You can only
walk there. You can't drive there. Impression
of carts, market carts.

#72: All right. On the alleyway street. What
distinguishes the house with the man from the
other house, homes on the street?

PAUSE

+19   #06 : Dark gray, no windows on the ground, only the
doors, and the windows and the door are framed
in white, white like white stripe. This is an
entry to a courtyard. Old, very old.

#72: That is all I have for you at this time. Is
there anything you wish to add?

#06 : Ah...just a minute. .... No, that's all
I have.

#72: At this time I want you to return to this place.
Return to this room. Relax, take a deep breath,
relax.

(See TAB A for description of drawings)

TAB

TRANSCRIPT

REMOTE VIEWING SESSION 841

(Description of Drawings)

#06 :   Okay. Page 1 is a large topographic map
         type outline. I put a guide on the left
         .....so that you can translate it. The old
         cities are depicted by squares, and the new
         city boundaries are in dotted lines. So,
         you can see they're all kind of running, beginning
         to running together these cities...because these
         are like industry in modern type areas.

         Heavy black line is the super highways and
         the double heavy black lines are the rivers.
         Inverted Vs are mountains. And, then, the
         old road, I drew in red. The old road is
         important because that, that is upon which I
         do my other drawings. That goes up in the
         mountains and hits a series of places. But,
         this city is like a crossroads, you know. The
         main highway either north or south of this city
         breaks off to different other main towns after
         coming down out of the mountains.

         Page 2 is the old road in the center of the
         old city. Now, this page, the dotted line
         represents the boundaries of the old city,
         and the way.....there's like a double river that
         comes together at the base of the old city.
         And, there's now a super highway that cuts
         right through this whole mess. Ah.....the old
         road comes in, goes under the super highway and
         across the, the river. I indicated where the
         traffic circle is and all that shipped to the
         river. And, it goes on out the other side,
         and there's like a branch that turns out to the
         south. I'm a little confused here. I get an
         impression like there's coastline on both sides.
         But, one or the other might be a lake or something.
         Oh, I indicated mountains on here too. There's
         mountains all on the north.

         Page 3 is a closer shot of the old traffic
         circle, and I got a train station with a rail-
         road track coming across the parallel bridge,
         a bridge parallel to the old road bridge, crosses
         the river, and ....this is one of these old
         fashioned old bridges, youkknow. With the...

#06   ...it's built on the little piles of stone
in the center. Very old bridge. I'll draw
those in.

And, traffic circle has got like a nice
park area in the center, and all that. And,
a train station is across on the one side,
and the cathedral is on the other, and of course,
this is all real old town, you know. All buildings,
... all jammed together in here with cobblestone
streets and everything. And, you pass the train
station, four roads, or the 3rd city block, you
make a left, and you go down 6 roads to the
light industry old warehouse district.

Page 4 depicts those 6 blocks. And, if you
were to keep going on this road you would wind
up in a market down on the river. You know.
Like the river goes on down to this market.
I've indicated that this is water...... That's
really the river, and you go down, one, two,
three, four, five, six streets or the end of the
sixth block and there's this narrow alley like
street that jogs down through there. And, about
the third or fourth door down on the left side
is the, the building with a courtyard.

And page 5, I've depicted this narrow alleyway
of cobblestones with the buildings all jammed
together. These old warehouse type buildings.
I didn't get a feel like it was residential,
although there might be some residences over the
warehouses, but, it's like a real old, old time
stucco type warehouse buildings...all jammed
together down there. And, this thing had real
heavy doors with slant wood that was double laped
and big, heavy iron bolts going through it, and
the big, you know, the iron rings. And, white
framing around the windows and the door with a
courtyard inside. It had the big heavy tile......
clay tile roof and the wall was gray, dark gray.
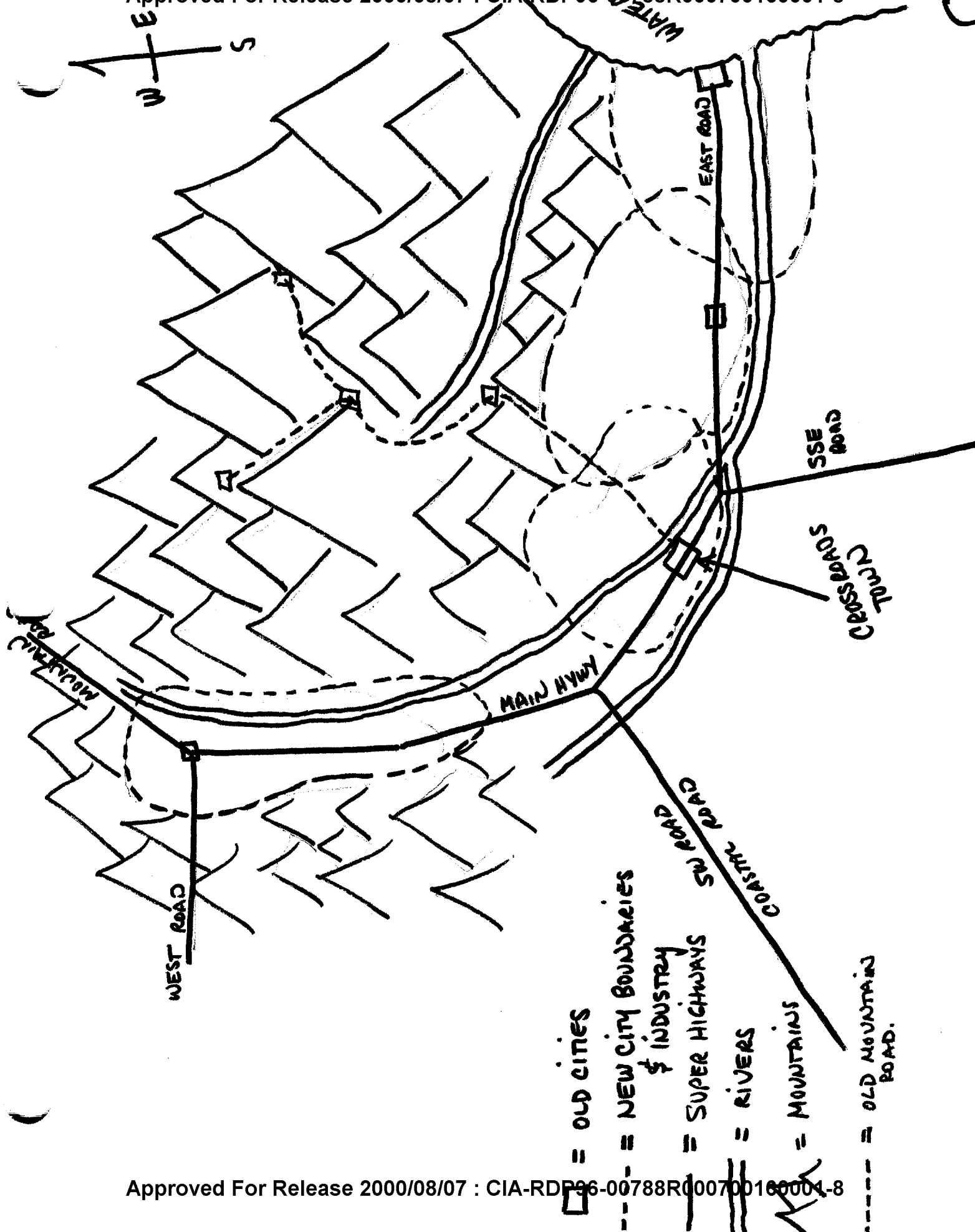And, that's it, I guess.

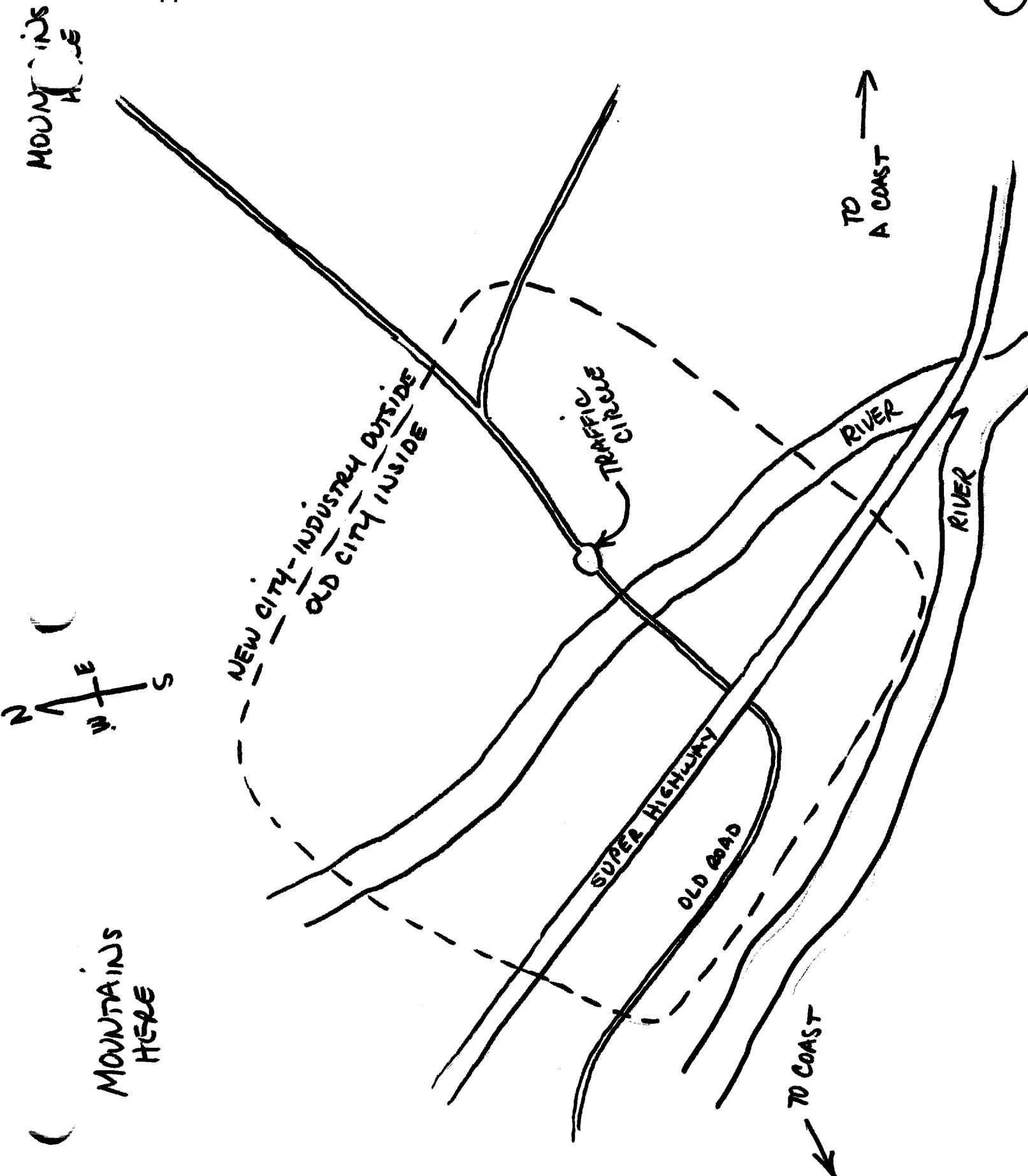#72:   Okay. On number 4, are these the only streets?

#06 :   No. These are the streets I noticed. There
could be a whole lot more streets in there
though. But, I just got a feeling like this was
the sixth street down on the right. One, two,
three, four, five six. I was counting streets
going to the right. So, you know there could be
a whole lot of other streets in there, but, that's
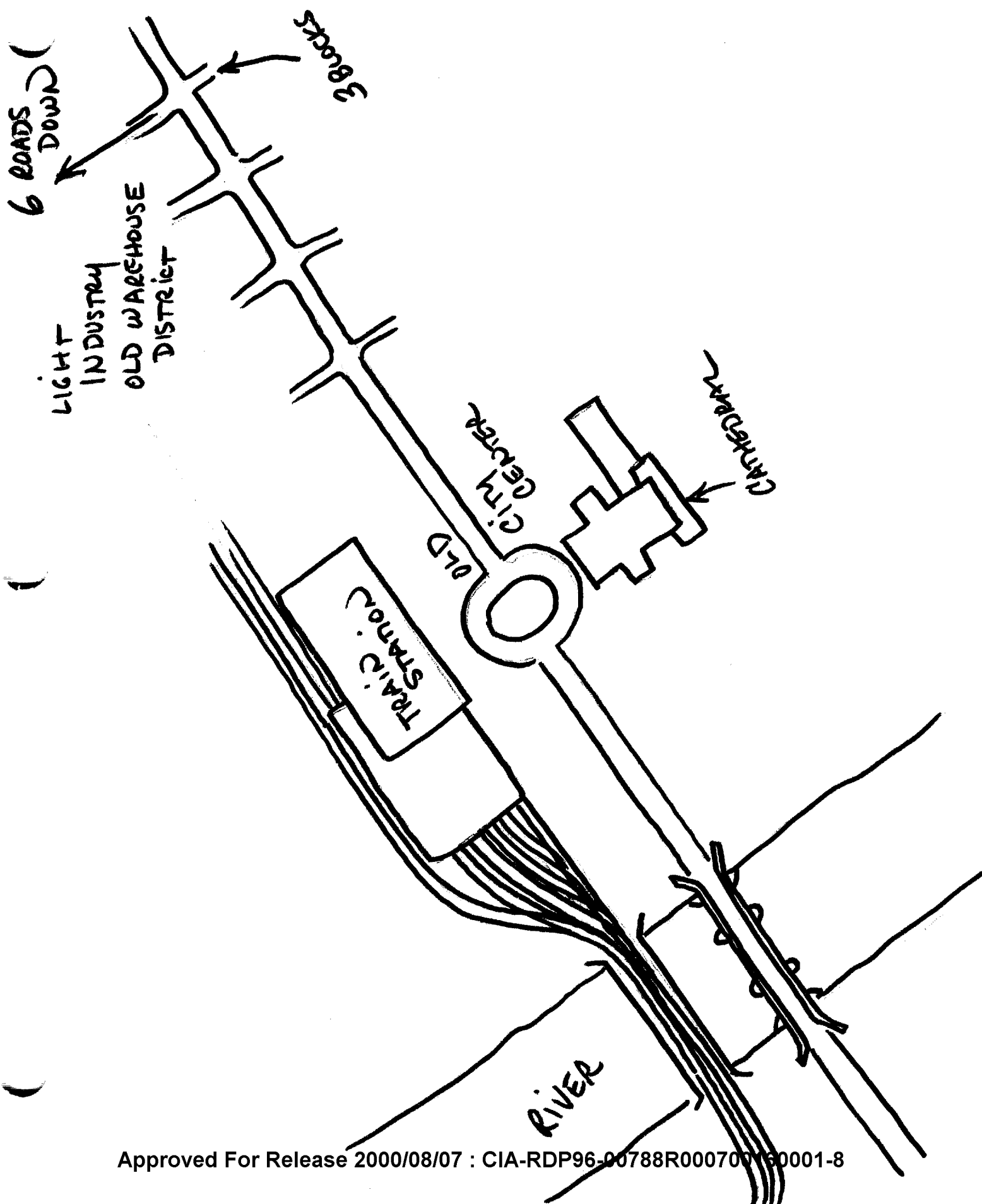the feel I got.

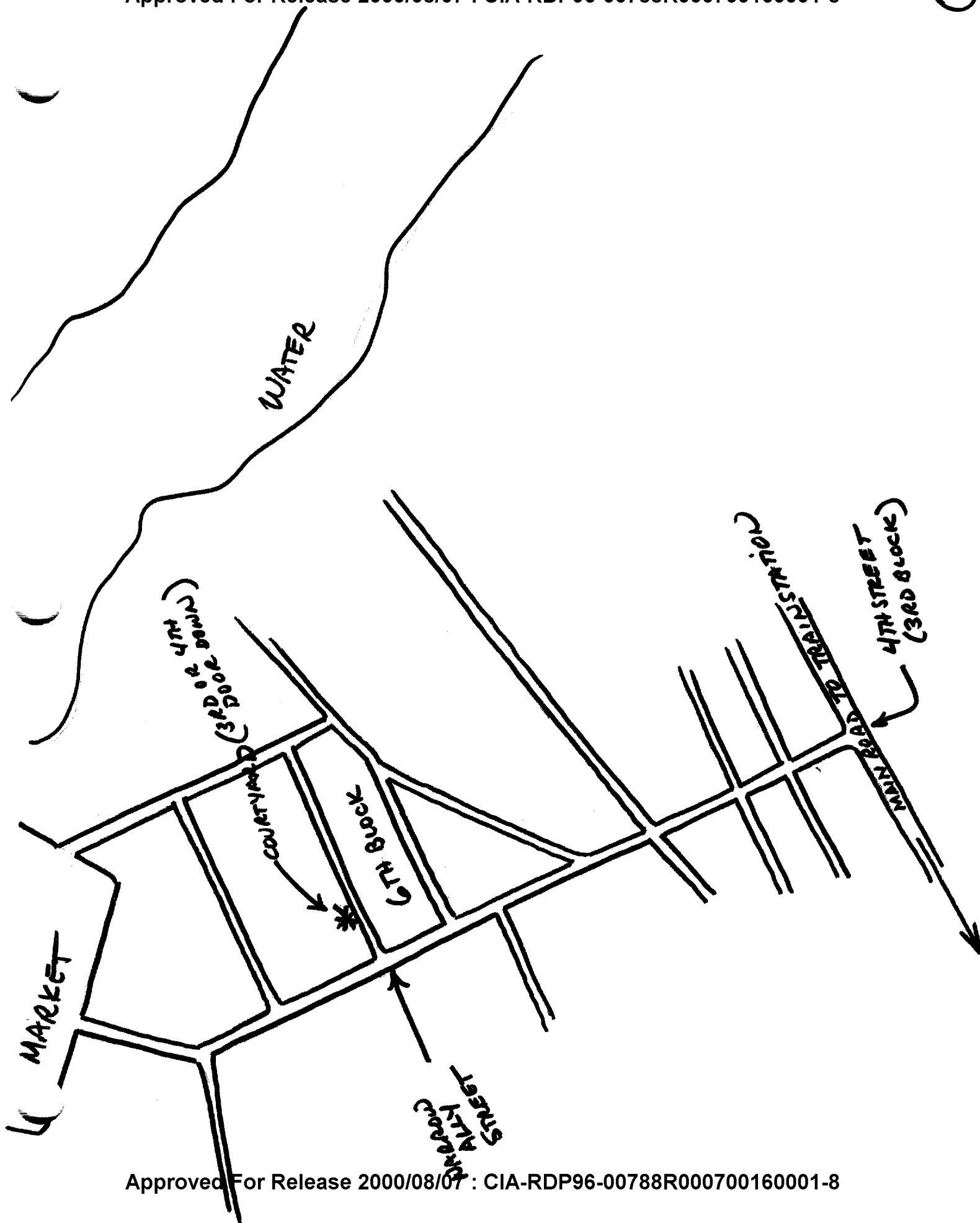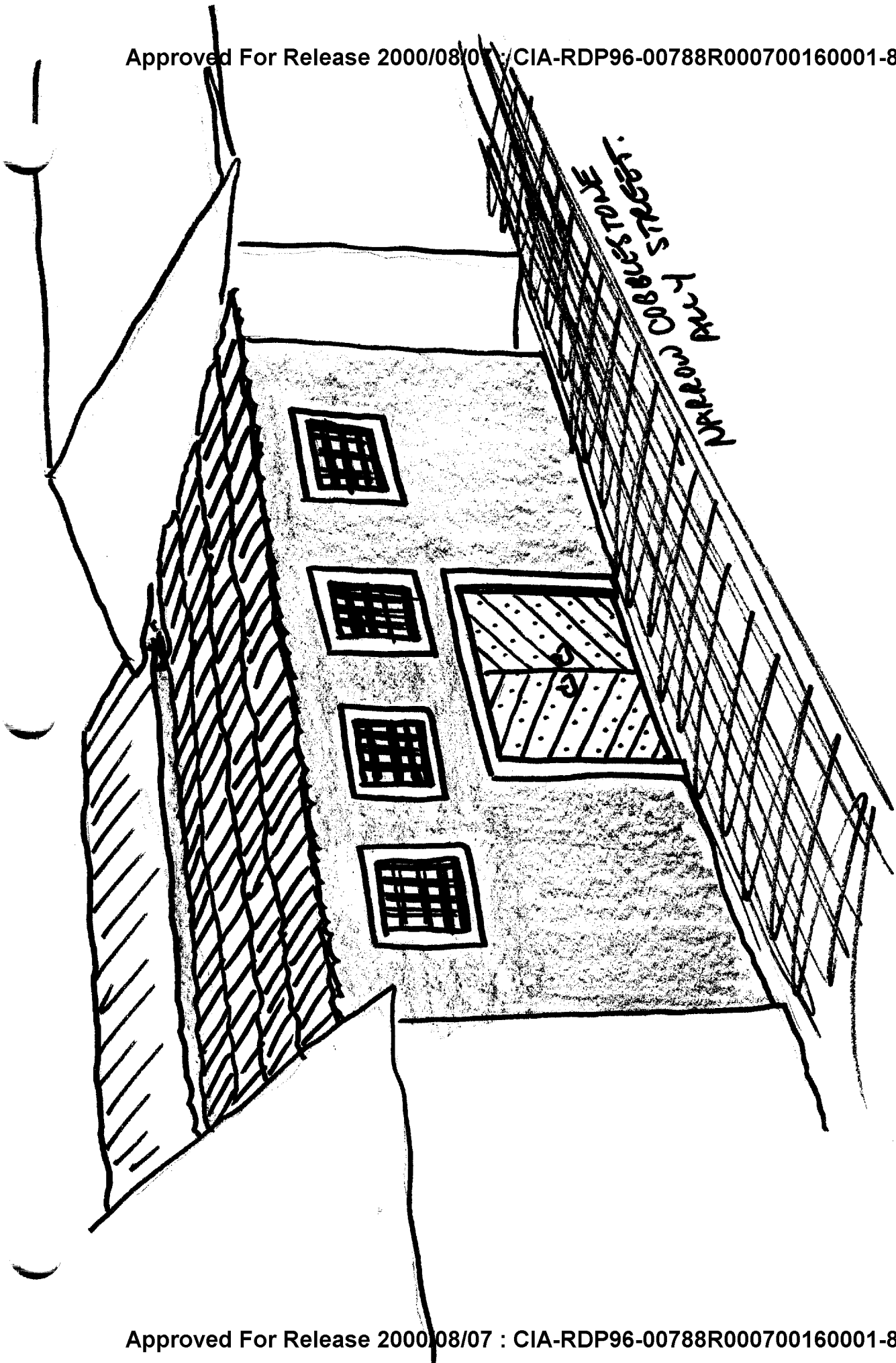#72:   All right. I don't have anything else. End of
session.

N

W E
S

WATER

EAST ROAD

SSE ROAD

CROSSROADS TOWN

MAIN HWY

MOUNTAIN CITY

WEST ROAD

SW ROAD

COASTAL ROAD

OLD MOUNTAIN ROAD.

····· = OLD CITIES

▭ = NEW CITY BOUNDARIES & INDUSTRY

▬ = SUPER HIGHWAYS

= RIVERS

∿ = MOUNTAINS

--- = OLD MOUNTAIN ROAD.

MOUNTAINS HERE

MOUNTAINS HERE

N

E

S

W

NEW CITY-INDUSTRY OUTSIDE
OLD CITY INSIDE

TRAFFIC CIRCLE

TO A COAST

RIVER

RIVER

SUPER HIGHWAY

OLD ROAD

TO COAST

NARROW COBBLESTONE STREET.

TAB

TARGET CUING INFORMATION

REMOTE VIEWING SESSION 841

1. (S/NOFORN) Immediately prior to the session the remote viewer was shown a sealed envelope and told the target was an individual whose photo was in the envelope.

2. (S/NOFORN) The remote viewer was asked to locate the individual in the photograph and describe his surroundings.